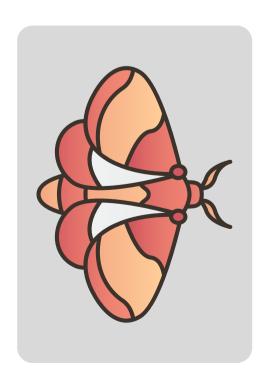






## EMERGENT













## CANOPY





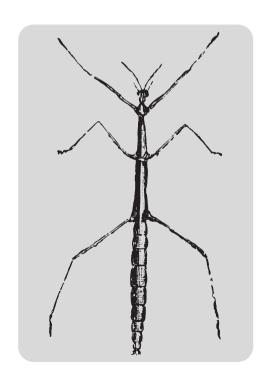




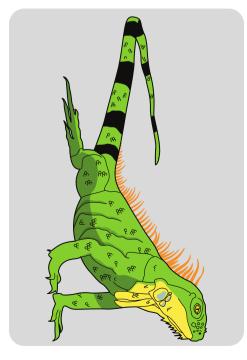




## UNDERSTORY













## FOREST FLOOR





